

Enhancements

- **Copy an existing deal:** Deal admins can now copy an existing deal as a starting point for a new deal. By default, all checklist items and signature group details (blocks, pages and formatting) are copied over. Admins can choose whether to also copy document versions and individual signer details (blocks, pages and formatting). The ability to re-use information in this way adds efficiency to the deal process and avoids the time-consuming re-population of deal information.
- **Add firm logo:** Entity admins can now upload their own firm logo to replace the Doxly logo in the top left corner of the application. This is done from the **Profile** tab of **Organization Settings**. This customization enables firm members to easily identify and recognize the software as their tool, creating comfort and certainty within deal processes.
- **New Litera Transact location:** A new instance of Litera Transact is now available in Singapore at **app.sg.doxly.com**. This adds to our existing locations in the U.S., London, Frankfurt and Sydney. Deals that are created in these instances store 100% of the data (including all files) in the relevant location.
- **Terms and conditions acceptance:** New users who register with Litera Transact will be required to accept our terms and conditions policy. This is done through a checkbox upon registration and is required to continue and enter the system. This does not apply to signers who access the Litera Transact only to sign a document.
- **Full name of unplaced documents:** Users can now see the entire document name for unplaced documents emailed into the deal. When documents have longer names, users can hover over the document in the **Uploads** panel to see the full name so they can correctly place the documents in their checklist location.

Issues Fixed

- For a few specific scenarios where signatures are voided or failed, a bug has been fixed to ensure that users can edit and send those packets effectively.
- Various performance and stability improvements.